Department: Graphic Design

**Expected projects/work assignments: (3-5 bullet points)**
Intern will assist the Graphic Design Department with any needs they may have, ranging from designing small projects to trimming wall labels. Scale of projects will vary based on skill level. Intern will also be able to attend various meetings to gain an understanding of the internal process at the museum.

**Skills and qualifications required (including technology skills): (3-5 bullet points)**
Currently enrolled in a BFA or MFA design program, working knowledge of Adobe design suite, and strong typographic foundation.

**What type of training will be provided? (3-5 bullet points)**
Graphic design interns will work hands-on through a variety of projects alongside other members of the design team. Based on those projects, the intern can expect to be trained on any number of design tasks, the software used to create them, and the production knowledge that comes from working on a project from concept to execution.

**Outcomes (3-5 bullet points)**
All Graphic Design interns learn how an in-house design team operates, how to design within the Whitney’s identity system, and working knowledge of various kinds of production.